

CLIPPEDIMAGE= JP02000100128A

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TITLE: EDITING SYSTEM AND METHOD

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ABSTRACT:

PROBLEM TO BE SOLVED: To easily grasp a unit step, and to improve the working efficiency of editing by outputting a processed clip as a result clip, and by displaying each button corresponding to the unit step of each clip processing layer.

SOLUTION: One sequence of video moving image data is defined as a clip, one clip is treated as one layer, and an image is processed on the layer. In the area of a time line 46 in an editor window, a plurality of desired layers are displayed in the time sequence array of a reduced thumbnail picture, and a desired frame is dragged to an object area 47 for editing the clip. A scale selection area 43 has a button for setting a scale of a

time direction in the
time line 46. For example, when '1' being used as the unit
time of 'Frame' is
specified, the thumbnail picture is displayed in 1 frame
unit at each fifth
frame. In the time scale area 45, the figures of time at
each fifth frame is
displayed.

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